

# Assessment Series Part 2: Imagine Your Classroom

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Welcome Introductions | Announcements

Getting Started Session description and format

Overview Backward Design, also known as "Understanding by Design"



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# The Key Ideas

# Backward Design

Understanding by Design

UbD

# **Backward Design**



Wiggins, G. P., & McTighe, J. (2005). Understanding by design. Association for Supervision & Curriculum Development.

# The Three Stages of Backward Design

### Identify Desired Results

• What is it that I want the students to understand and know and be able to do?

Determine Acceptable Evidence  How will I know that they know what I want them to know?

Plan Learning Experiences • What do I need to do in the classroom to prepare them for the assessment?

**Part 1: Rubrics First** 

Part 2: Imagine Your Classroom

Part 3: Finally Blackboard - Tuesday, April 4 5:00 – 6:30 pm, Hinds Hall 347

Assessment Series: Backwards Design

# Stage 1 of Backward Design

# Identify Desired Results

 What is it that I want the students to understand and know and be able to do?

# Activity

#### **Stage 1: Desired Results**

- Identify a *Desired Goal* from one of your lesson plans
  - Tough concept, something they need to know, something students have struggled with in the past, flipped activity....
- On your white board Write down that desired goal
- Time = 1 minute



- ... what is the need to know
- not the want to know.....

# "Teach what is MOST important and reinforce it."

- Help teachers teach
- Help coordinate instruction and assessment
- Help students learn

# Why assess activities?

ASCD – Learn, Teach, Lead. http://www.ascd.org/publications/books/112001/chapters/What-Are-Rubrics-and-Why-Are-They-Important%C2%A2.aspx



• iScavenger Hunt assignment...

# Examples of assessed activities

# Stage 2 and 3 of Backward Design

Determine Acceptable Evidence

 How will I know that they know what I want them to know?

# Plan Learning Experiences

 What do I need to do in the classroom to prepare them for the assessment?

## Activity

### Stage 2 and 3: Determine Acceptable Evidence and Plan Learning Experiences

- Per your *Desired Goal* from the Stage 1 activity, please answer these questions:
  - > What activity(s) have you had students do in your class?
  - If you do not have one, what activity(s) can you add to assess this desired goal?
- Time = 2 minutes





• iScavenger Hunt assignment...

# Examples of assessed activities

## Activity

# Stage 2 and 3: Determine Acceptable Evidence and Plan Learning Experiences

- Time to share out
- Time = 1 -2 minutes



• ...Balance student expectations of explicit assessment with ensuring academic rigor in the classroom...

# Do all activities need to be assessed?

- Why should I do this?
- How will this save me time?

# Why use rubrics to assess activities?

# **Let's Review – Types of Rubrics**

#### Analytic

- advantage: criterion to reflect importance, useful feedback

#### Holistic

- advantage: emphasis on what learner demonstrates

#### **Developmental**

- advantage: based on development, not final product

- example: checklist





#### > Analytic rubric

#### Holistic rubric

#### > Developmental rubric

"How to assess the activity using a rubric."



## **Developmental Rubric**

### Let's create a checklist....

- Use the blank matrix
- Final step to assess your classroom activity
- Time = 15 minutes



# **Final Activity**

## Debrief Wrap-up

- Please complete the workshop evaluation form

# Part 3: Finally Blackboard

Tuesday, April 4 5:00 – 6:30 pm, Hinds Hall 347

Thank you for your attendance!