

Assessment Series Part 3: Finally Blackboard

Jeff Fouts — Director of Instructional Design and Technology Integration

SYRACUSE UNIVERSITY

School of Information Studies

Agenda

Welcome Introductions | Announcements Getting Started Session description and format **Overview** Using Interactive Rubrics in Blackboard

SYRACUSE UNIVERSITYSchool of Information Studies



When to assess and when not to assess



Hands on activities



Why we use rubrics



Backward design background





Backward Design

 Identify Desired Results.

Big Ideas and Skills

2. Determine acceptable evidence.

Culminating Assessment Task



3. Plan learning experiences and instruction.

Learning Events

The Three Stages of Backward Design

Identify Desired Results

 What is it that I want the students to understand and know and be able to do?

Determine Acceptable Evidence

 How will I know that they know what I want them to know?

Plan Learning Experiences

• What do I need to do in the classroom to prepare them for the assessment?



Assessment Series: Backwards Design

Let's Review – Types of Rubrics

Analytic

- advantage: criterion to reflect importance, useful feedback

Holistic

- advantage: emphasis on what learner demonstrates

Developmental

- advantage: based on development, not final product
- example: checklist



Analytic Rubric

Criteria		3	2	1
Number of Sources	X1	10-12	5-9	1-4
Historical Accuracy	Х3	No apparent inaccuracies	Few inaccuracies	Lots of historical inaccuracies
Organization	X1	Can easily tell which sources info was drawn from	Can tell with difficulty where information came from	Cannot tell from which source information came from
Bibliography	X1	All relevant information is included	Contains most relevant information	Contains very little information

Analytic Rubric example (presentation)

Level of performance

	١
	١
7	ľ
C	ì
~	ľ

Criteria	Poor	Developing	Superior
Use of visual aids	No visual aids or confusing, distracting visual aids	Visual aids used, but aids don't add to the verbal presentation	Visual aids are clear and necessary additions to the presentation
Performance	No attempt to engage with audience; no evidence of preparation	Attempts to engage audience, though infrequently or not fully successfully	Performance is dynamic, engaging, and clearly rehearsed
Knowledge	Presenter makes significant mistakes about material	Presenter shows mastery of presented material but struggles with related material	Presenter has mastery of presentation content and related material



Breakfast in Bed: Holistic Rubric

Score	Description
4	All food is perfectly cooked, presentation surpasses expectations, and recipient is kept exceptionally comfortable throughout the meal.
3	Food is cooked correctly, the meal is presented in a clean and well-organized manner, and the recipient is kept comfortable throughout the meal.
2	Some food is cooked poorly, some aspects of presentation are sloppy or unclean, or the recipient is uncomfortable at times.
1	Most of the food is cooked poorly, the presentation is sloppy or unclean, and the recipient is uncomfortable most of the time.

Example of a Developmental Rubric - Gross Motor

Above Benchmark	Proficient		Partially Proficient		Unsatisfactory
Ш	11	Ĭ.	F3	F2	F1
Walks forward easily, and backward with effort, along a wide beam	Walks along wide beam such as edge of sandbox.	Attempts to walk along a line, stepping off occasionally	Walks forward while straddling a line	Walks forward in intended direction, without support	Walks in intended direction when hand is held
Climbs and plays easily on ramps, stairs, ladders, or sliding boards	Climbs up and down stairs and ladders, and around obstacles	Climbs a short, wide ladder.	Climbs up and down stairs, with support	Climbs up stairs, with support and by placing one foot beside the other on each stair, and slides or crawls down	Crawls up stairs, with adult support
Throws and kicks at target and catches with increasing accuracy	Throws, catches, and kicks with increasing control	Throws, catches, and kicks objects with somewhat awkward movements	Throws, catches, and kicks objects, with some adult support	Attempts to direct a large ball's path	Plays with a large ball