

Activity: Applying Backwards Design Stages 1-3

Stage 1: Identify Desired Results. Pick an outcome or tough concept you want to assess.

Stage 2: Determine Acceptable Evidence. Brainstorm elements or steps you'd want to see students exhibit in the classroom to assess their understanding.

Stage 3 (Plan Learning Experience/Activity): Creating a Developmental Checklist

Take the elements, steps or activity stages from above, decide order in the matrix below, and decide whether students get point values or check marks.

Step/Item #'s	Describe the step or activity stage you want to see	Points or Checkbox

Describe the activity as you would to students in the class in 1 or 2 sentences:

What assignments could you develop from the activity to assess learning outside the classroom?